

# 1 Attiny Solar Energy Harvest Tests

I have the following:

- Solar panels
- Attiny 10

To this list, I will add a supercap, and an energy harvesting IC. The goal being to load the super cap during the day, and to run 24/7. I will need an exceptionally low power micro. The super cap will need to be about 3.3V or 5V.

## 1.1 Micro Considerations

The Arduino Atmega328P is not an option. I'm looking to have a current draw of only 1mA max, (ideally 500uA) when active. Moteino is also not an option for this. Those are made for batteries. I want to be battery free. A super cap, however can be used to store energy. I'll get to that shortly.

For micros, I have some Attiny10 on hand, and these have a reasonably low power pull in active mode. Let's build those up first. What will the micro do? No idea. I haven't a clue.

### 1.1.1 Micro Notes

Must run at 1.8V / 1MHz per front page of data sheet, for 200uA draw in active mode.

## 1.2 Energy Storage

I don't want a battery. Let's go with a super cap. The solar panels will only be active some of the time, so I will want to harvest

energy with some kind of IC into the cap when the sun is out.<sup>1</sup>

### 1.3 Make parts, not scrap

I will want to make sure that all parts I build are perf board parts, not breadboard scrap (to be torn down and rebuilt again). This is an Attiny, so no need to test much, yet.

### 1.4 Programming

To program the Attiny10, I'll use the Arduino adapter from the Junk + Arduino blog. I built it up<sup>2</sup>, and was able to Read the memory. In order to upload to the board, you will need a compiler setup. You can possibly do it in AVRGCC, but instead I opted for either Arduino IDE (via Attiny10Core which didn't work), and then went to Mplab. In order for mplab 5.25 to work, it will need XC8 compiler, and there is a pack that can be downloaded through the IDE to get Attiny10 support.

It appears the AVR Dragon (which I have) can not be used. However, other programmers can be used. Pickit 4, Mkavrui, stk600, I think.

#### 1.4.1 Testing Arduino Loader

Tested this with the blink.LED.c in code folder. The code is as simple as possible. It is the following:

```
//#include <xc.h>
#include <avr/io.h>
#include <util/delay.h>

int main(void)
{
```

---

<sup>1</sup>Reference: [www.analog.com/media/en/technical-documentation/technical-articles/solarenergyharvesting.pdf](http://www.analog.com/media/en/technical-documentation/technical-articles/solarenergyharvesting.pdf) is a start. I'll need to do more research.

<sup>2</sup>Had slight error where the Arduino + board wouldn't read - pins too short on headers, then the arduino wouldn't boot - due to bad connection on perf board shield. Thankfully, the USB port didn't try to run. Protection circuitry cut in on the laptop.

```

// PB2 output
DDRB = 1<<2;

while(1)
{
    // Toggle PB2
    PINB = 1<<2;
    _delay_ms(500);
}
}

```

When programmed in Mplab, with XC8 compiler, and Attiny10 support, I get the following hex output:

```

:100000000AC020C01FC01EC01DC01CC01BC01AC01B
:1000100019C018C017C011271FBFCFE5D0E0DEBF41
:0A002000CDBF03D000C0F894FFCF5D
:10002A0044E041B940B95FE966E871E05150604087
:0A003A007040E1F700C00000F5CFB0
:02004400DDCF0E
:00000001FF

```

The content of this hex isn't the focus of this passage. Instead, I want you to review the results of a D for Dump Memory, by the Arduino Loader.

Current memory state:

registers, SRAM

```

      +0 +1 +2 +3 +4 +5 +6 +7 +8 +9 +A +B +C +D +E +F
0000: 05 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
0010: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
0020: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
0030: 00 00 00 00 00 00 03 00 00 79 00 03 00 00 00 00
0040: B7 AD AE FA 58 70 63 6B FB 5A B4 1B FF FF 35 3F
0050: 67 D7 33 43 DF 5F FB 72 C9 7D FE E9 9D C5 00 12
NVM lock

```

```

    +0 +1 +2 +3 +4 +5 +6 +7 +8 +9 +A +B +C +D +E +F
3F00: FF FF
configuration
    +0 +1 +2 +3 +4 +5 +6 +7 +8 +9 +A +B +C +D +E +F
3F40: FF FF
calibration
    +0 +1 +2 +3 +4 +5 +6 +7 +8 +9 +A +B +C +D +E +F
3F80: 79 FF
device ID
    +0 +1 +2 +3 +4 +5 +6 +7 +8 +9 +A +B +C +D +E +F
3FC0: 1E 90 03 FF
program
    +0 +1 +2 +3 +4 +5 +6 +7 +8 +9 +A +B +C +D +E +F
4000: 0A C0 20 C0 1F C0 1E C0 1D C0 1C C0 1B C0 1A C0
4010: 19 C0 18 C0 17 C0 11 27 1F BF CF E5 D0 E0 DE BF
4020: CD BF 03 D0 00 C0 F8 94 FF CF 44 E0 41 B9 40 B9
4030: 5F E9 66 E8 71 E0 51 50 60 40 70 40 E1 F7 00 C0
4040: 00 00 F5 CF DD CF FF FF FF FF FF FF FF FF FF FF
4050: FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF
4060: FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF
(...some memory omitted here for brevity...)
43E0: FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF
43F0: FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF

```

Notice that the "AC020C01F" is set. That is from the hex. But the 01000... before it seems to be missing. Some deciphering of how the Arduino programs the Attiny is in order here. It also doesn't end the same.

Regardless, when programming, the Arduino reports 70 bytes written, and likewise in the Mplab project memorymap.xml file, it also notes 70 bytes for the sketch. This lines up.<sup>3</sup>

The blinking LED works. Let's move on.

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<sup>3</sup>Although for an unknown reason, every command registers twice on the Arduino serial monitor, but this appears to be harmless.

## 1.4.2 Conclusion on Arduino Programming Attiny10

It's possible, but you have to make a dedicated jig (almost), so it might be easier to use the official programming tools. However, based on this <https://www.avrfreaks.net/forum/pickit-4-and-avr-mcu> I might not have a choice. So I will use the Arduino for now. But will have to devise what on board parts are req'd for programming, and incorporate into proto board layout.

## 1.4.3 IO Port Switching Speed

Using the above code without any `delay_ms`, I get the following results from a default clock speed, and a 128KHz clock speed. This test was done to confirm that I could change the clock with

```
//Write CCP
CCP = 0xD8;
//change CLK to 128KHz
CLKMSR = 0b01;
```

There was no issue.

```
Default CLK (8MHz? or 1MHz?): 160KHz IO Switch
128KHz CLK: 2.5KHz IO Switch
```

I am going to pursue 128KHz for starters, for lower current dissipation. Note that with the Arduino loader, it is cumbersome to test and change code as you move along. It is therefore going to be necessary to use a programmer, with a dedicated header on board.

## 1.4.4 VCC 1.8V

The lowest power supported: 1.8V can be applied, without any configuration needed. It does not affect IO switching speed (although obviously amplitude is affected).

```
128KHz CLK (5.0V): 2.5256 KHz IO switch
128KHz CLK (3.3V): 2.5477 KHz IO switch
128KHz CLK (1.8V): 2.5849 KHz IO switch
```

As voltage drops, IO increases.

### **VCC Dropout voltage:**

From 1.5, it drops out at 1.248V or so. Comes back at about 1.34V

Test size of 1.

Can't run this with one (AA) battery, but you could with 2.

Current Draw: 128KHz - IO test, 1.8V, 0.08mA ( 78uA) (tested w/3478A)

## **1.5 Application**

First, I need a board for these and a programmer, to quickly program. Second, I need an application. I want extremely low power. Hopefully, solar with no batteries, to start. This is extremely low - that is the point. Let's keep this ridiculous.

Given the power requirements put me under 1mA (with my current panels), I'm considering the following: EEPROMs would require SPI protocol. Doable, but overcomplicated for now.

Eink (need to find a small and cheap enough option. So far, they have either too many pins, and/or use too much current. Something like what stores use to display prices would work, but that doesn't get the data out, only makes it readable.),

Third option would be RF. That is a viable path, but not today. Let's skip that for now.

Fourth option that comes to mind is IR. IR diodes, as in TV remotes, would work well here. I am choosing this as the first project. I will have dumb clients, that consist of - Attiny / IR / Sensor powered by solar. I will have a BBB that receives the IR data, and does

all intelligent data gathering. To keep things simple, the IR will be binary ADC data, or otherwise sensor numbers. No SPI, no protocol complexity. That would require space on the Attiny.

Let's build some boards based on the above.

For sensors: While building, I came across an option. Hall effect sensors. I think also capacitive sensors can be used. This may find a use in a gate sensor, for when a driveway gate is opened or closed. With a small battery, it would work for years.

Footprints: I had to make a footprint for this module on board package for one sensor. The solution to get footprints right? copy graphic image and make it into silkscreen on the board. Easy.

The sensor I looked at was a temp and humidity sensor SHT11 (SHT10 is obsolete). It is low power enough. However, it's \$20. So not in my price range. Otherwise, it would work here. Looks like communication is a shift register, or SPI.

### 1.5.1 Magnetic Current Sensor

There is this: BM14270AMUV-LB Which is low enough current here ( $\mu$ 1mA). But \$7 in qty, and req's I2C. Not today.

### 1.5.2 Accelerometers

These are an option.

Best pinout (for deadbug) is LIS344ALHTR (but lacks vcc down to 1.8) 2nd Best pinout with full 1.8 -3.6 vcc is ADXL337BCPZ-RL7 (Keep in mind, these are low end options only) (Analog output only. keep it simple for now.) Runner up to all above, is KXTC9-2050-FR . But has worse pinout.

Going with AD part. \$5 in single qty. Digital output Accelmeters are cheaper.

All have tiny package sizes.

Since I am grabbing 1 output only, will need to orient or choose correct output.

PINOUT: When I said best pinout, I meant that you can solder

this by hand or with hot air, without much difficulty, because the layout does not require all pins to be connected (hoping I don't get bit by floating pins, though). Or, the layout has PWR and GND together, which means some pins can be bridged.

### 1.5.3 Temperature Sensors

Temperature can be boring, but why not. Let's throw one of these on: LMT84LP . Pin compatible with LM35. Supply current is maybe 8uA. Extremely low. LM84 (1.5V starts, to 5.5), LM85 (1.8V to 5.5)

### 1.5.4 Gas Sensors

Lowest is 5mV as of writing on dkey. Skipping. The SHT would work, but its too expensive.

### 1.5.5 Supercap

For now, trying this: FG0V155ZF

### 1.5.6 Hall Effect Sensors - Push Pull vs Open Drain Outputs

9.1.10OutputTypeTradeoffsThe push-pulloutputallowsfor the lowestsys

From DRV5032 data sheet.

## 1.6 Starting Sensors

So as a recap, to start with affordable, low power sensors for my project, I have the following types:

- Temp sensor (cheapest)
- Magnetic Sensor (hall effect)
- Movement Sensor (accelerometer) (analog output) (tiny package)



- capacitive sensor (azoteq)(may only be short range)

Output, I have not determined yet. IR will not work, as its too high power. Unless I dedicate a battery just for the IR diode... Or make it battery powered. I'll start with batteries, but for solar panel and supercap, it will likely not be viable, unless I transmit extremely rarely. That is also an option, however.

### 1.6.1 Farad to mA

1.5F supercap can supply 1.5A for 1 second. That is 0.025A for 60 seconds, or 25mA for a minute. Let's stay I use half that, so 12mA for 60 seconds is my supply. If I transmit once every other hour (when in sunlight)...

## 1.7 PCB

I have built rev2 of the board today. Using an Uno, user must remember to include VCC and GND. So the programming takes up all 6 pins. The 0.1" headers were slightly close to the resistors, and the top row of VCC and GND headers are separated, so I labeled them V+2, and GND2.<sup>4</sup>

The 0.05" pin headers work perfect for scope probes. The extra breakout I made demonstrates this.

## 1.8 PCB Programming

By default, the Attiny10 idles around 1.5mA (5V), before programming.

First thing to do, is to program it into a low power mode.

In order to use low power, whilst using the Uno, I will need to add a jumper to the PCB, so that you can switch between V+2, and V+1. Three pin jumper. Outside pins are each V+, internal goes to Attiny V+. I'll need to remove the trace on gerber rev2, that goes from 4 to VCC.

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<sup>4</sup>Forgetting to plug in GND, and or 5v+ (for Uno), while still plugging in the TPI pins, did not break the Attiny10, in my tests today.

### 1.8.1 PCB programming and use

It's not possible to leave the Arduino plugged in, while testing the Attiny10. example: Even if you power down the Uno, and use a jumper to change V+ rails, the power dissipation through the TPI pins (10,11,12,13) will cause a draw of about 545uA, and the Attiny10 will not toggle its led. Therefore, not only a power jumper is required to use the Attiny, but also a 4 or 5 pin 0.1" cable for the TPI pins, must be disconnected before using the Attiny. <sup>5</sup>

## 1.9 PCB Rev3

- Added jumper to switch between different power rails, so that Arduino can be left sort of plugged in (turns out, it is still required to disconnect 9,10,11,12,13 pins, so use a 4/5 pin cable). This makes testing low power (2-3V) code, easier, while still programming with the 5V Uno.
- Added SOT23-6 breakout
- Moved Resistors further from 9,10,11,12,13 pins.
- Added separate board for analog Accelerometer.
- Moved VCC breakout (0.5" header pins) to connect directly to tiny, not to bottom Voltage rail.
- Added note about VCC and GND must be connected when programming.
- Added accelerometer pcb breakout. Package is small, but thanks to pinout/unused pins - is reasonable to solder with hot air. I knew this when I chose it... Then I forgot it earlier today.

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<sup>5</sup>In code section, mplab - tests2, the power draw of the 128KHz internal CLK with PB2 flipping at about 400us a cycle, at 3V VCC is about 115uA. At 2V it is 95uA.